

ABSTRACT

In the world of education in Indonesian at this time , Japanese language lessons have started be taught at Senior High School. In some high schools in West Java , in Bekasi , the Japanese language has begun to be taught in the tenth grade or high school. With the rapid development of information technology , many schools in Indonesian began to implement media based learning IT , so that the teaching of basic Japanese language course can be developed into an application multimedia based learning interesting and interactive that can help students more active learning japanese animation , images and sounds interesting. However , in general, high school students have difficulties in learning Japanese because the Japanese language uses three characters , namely Hirgana , Katakana , Kanji . On this basis the authors raised the topic of problems on " Application of Multimedia Based Learning Japanese Language " . This application is expected to explain the basic - basic need to learn the Japanese language so that students will easily learn basic Japanese language .

Keywords: Applications, Multimedia, Japanese Language, Flash.