

## Daftar Tabel

<i>Tabel 3.1 Mulai Permainan Use Case Diagram .....</i>	<i>15</i>
<i>Tabel 3.2 Memuat Game Use Case Diagram .....</i>	<i>15</i>
<i>Tabel 3.3 Simpan Game Use Case Diagram .....</i>	<i>16</i>
<i>Tabel 3.4 Memilih Level Use Case Diagram .....</i>	<i>16</i>
<i>Tabel 3.5 Mengulang Level Use Case Diagram .....</i>	<i>17</i>
<i>Tabel 3.6 Keluar Permainan Use Case Diagram .....</i>	<i>18</i>
<i>Tabel 3.7 Tokoh Sejarah didalam game GSI .....</i>	<i>21</i>
<i>Tabel 3.8 Tokoh Sejarah didalam Game GSI .....</i>	<i>24</i>
<i>Tabel 4.1 Struktur Kode Event Sheet Utama .....</i>	<i>26</i>
<i>Tabel 4.2 Struktur kode Menu .....</i>	<i>26</i>
<i>Tabel 4.3 Struktur Kode Game Level .....</i>	<i>27</i>
<i>Tabel 4.4 Struktur Kode Quiz .....</i>	<i>31</i>
<i>Tabel 4.5 Struktur Kode LoadingScreen .....</i>	<i>31</i>
<i>Tabel 4.6 Perancangan Pengujian .....</i>	<i>32</i>
<i>Tabel 4.7 Fungsionalitas Mulai Permainan .....</i>	<i>33</i>
<i>Tabel 4.8 Fungsionalitas Lanjutkan .....</i>	<i>34</i>
<i>Tabel 4.9 Fungsionalitas Quiz .....</i>	<i>34</i>
<i>Tabel 4.10 Fungsionalitas Keluar .....</i>	<i>35</i>