
DAFTAR GAMBAR

Gambar 1-1 Model Metodologi Luther.....	3
Gambar 2-1 Simbol Dari <i>Framework Unity</i>	5
Gambar 3-1 Use Case.....	10
Gambar 3-2 <i>Activity Diagram</i> Pengaturan Suara.....	10
Gambar 3-3 <i>Activity Diagram Pause</i>	11
Gambar 3-4 <i>Activity Diagram Restart</i>	11
Gambar 3-5 <i>Activity Diagram Sharing Skor</i>	12
Gambar 3-6 <i>Activity Diagram Quit</i>	12
Gambar 3-7 <i>Class Diagram</i>	13
Gambar 4-1 Instalasi opo.apk.....	18
Gambar 4-2 Proses opo.apk.....	18
Gambar 4-3 Instalasi apk.....	19
Gambar 4-4 File apk Sudah Terinstall.....	19
Gambar 4-5 Menu Utama.....	20
Gambar 4-6 <i>Sound Off</i>	20
Gambar 4-7 Tampilan How to Play.....	21
Gambar 4-8 <i>Pop up Quit</i>	21
Gambar 4-9 <i>Intro</i> pada <i>Game</i>	22
Gambar 4-10 Tampilan <i>Game</i> Utama.....	23
Gambar 4-11 Pop up Tombol <i>Pause</i>	23
Gambar 4-12 <i>Poin Cube</i>	24
Gambar 4-13 Serangan Anti Udara.....	24
Gambar 4-14 <i>Missile</i>	25
Gambar 4-15 <i>Medic Box</i>	25
Gambar 4-16 <i>Game Over</i>	26
Gambar 4-17 Mendarat.....	26
Gambar 4-18 <i>Share it</i>	27