

Abstract

Dolan is a media for study and playing based on Android that is specialized for Autism. Learning process is done by 2 people. One is a learner and the other one is parent or teacher. Learning process is done with a tutorial and quiz.

Dolan learning process basicly is similar like other learning process that intrduced on disability school, like alphabets, numbers, colors and shapes. The differences between Dolan and the others is on how the learning method is used. For example, on Quiz, the questions is repeated for 3 times but with a different question structure, a motivational prones when there is no input from the user while aswering the Quiz.

Using game as learning and theraphy media for autism is a safe and fun method to cure their disabilities. We hope that when using game as learning and theraphy media, they can be more enthusiastic to go to school and make them to learn faster and with more efficient.

Kata Kunci : *dolan, game, methods, android, learning process.*