

ABSTRACT

Indonesia have precious culture herritage, one of which is about music culture. Indonesian music industry has developed significantly from year to year, it has become potentation for promote indonesian with utilize the music resource as a education and information public media. Unfortunately, that plan hampered because there is no space that can be accomodate the potentation like an museum or other public spaces. In the early 2016, government via Dirjen Kemendikbud have a plan to build Museum Musik Nasional cooperating with vinyl industry and Recording Studio Lokananta Surakarta, where Lokananta is the first studio recording in Indonesia, and had become the center of Indonesian music industry activity. Government and Lokananta have plan build that Musium Musik Nasional with utilize culture herritage potentions and Lokananta experiences, it deserves appreciation and its expected resolve many problem like intelectual theft, and lack of information about music education in public society. To support that plan, it would require a design interior of Museum Industri Musik Nasional. To realize that design, it would be require a basic concept, thats is based from human activity and interactive facilities, so guest not only get an information about indonesian music historis, but guest can do some activity which is entertaning and educating, who serve with modern approach in visual and function, so can help the education and information searching of guest.

Key Word : Museum, Music,