Abstract

Educational game is an alternative means of learning and educational yangmenyenangkan . In conducting an educational game design , user experience guidelines may be used . User experience (UX abbreviated) is the quality of experience (experience) when a person interacts with a particular design [14] . By using the UX interface design stage and game mechanics , designers can more effectively set goals that will result in an experience [3] .

This final project aim to produce educational game interface that corresponds to the user to improve the user experience usability , as well as analyze the effect of the UX on interface and mechanics that built inside

Keyword:user experience, educational game