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BMP	<i>Bitmap</i>
GLCM	<i>Gray Level Co-Occurrence Matrix</i>
GUI	<i>Graphical User Interface</i>
HSV	<i>Hue Saturation Value</i>
JPEG	<i>Joint Photographic Experts Group</i>
MATLAB	<i>Matrix Laboratory</i>
OAA	<i>One Against All</i>
OAo	<i>One Against One</i>
PNG	<i>Portable Network Graphics</i>
RGB	<i>Red Green Blue</i>
SVM	<i>Support Vector Machine</i>