**ABSTRACT** 

This era of technology makes it common for people to have a gadget,

including toddler. Based on Asian Parent's data, 99% kids playing with gadget at

home. The overuse of gadget can cause a decreasing social skill in kids, in severe

case the kids will look down on their parents. Lacking in moral value and real

social interaction.

Parents will need a media to teach chilldren good manners, as well an

alternate media aside from gadget. According to Elly Risman, a kid learn through

playing, telling a story, and singing. Then writer designing a media which can be

used as story book or picture book, and educating kids good manners within

games as well.

The goal of designing this media is to give parents alternate media aside

form gadget and give kids proper education about manners but in a fun way. So

as Indonesia will going to have a golden generation of children supported by

smart parents who knows good parenting.

Keywords: Education, parenting, manners, kids, educational media