

DAFTAR PUSTAKA

- Susanto. (2016, Juni 29). *Menjadi Orang Tua Hebat di Era Kini*. (Detikcom)
Diambil pada Oktober 16, 2016, dari [news.detik.com:
http://news.detik.com/kolom/3245161/menjadi-orangtua-hebat-di-era-kini](http://news.detik.com/kolom/3245161/menjadi-orangtua-hebat-di-era-kini)
- Al-Fedaghi, S. (2011, April). Developing Web Applications. *International Journal of Software Engineering and Its Applications*, 5.
- Al-Momanui, K., & Azila, N. (2009, Desember 1). E- Service Quality, Ease of Use, Usability and Enjoyment as Antecedents of E-CRM Performance: An Empirical Investigation in Jordan Mobile Phone Services. *The Asian Journal of Technology Management*, 2, 50-63.
- Ashwin, Perumal, A., Krishnakumar, & Maheshwari. (2015, Februari 27). RFID Based Student Attendance and Monitoring System. *National Conference on Computng and Communication*, 3(1).
- Bafadal, I. (2013, Oktober 18). *Pendidikan Berkualitas untuk Generasi Emas*.
Diambil pada November 1, 2016, dari Kompas:
[http://edukasi.kompas.com/read/2013/10/18/1053115/Pendidikan.Berkuali
%20tas.untuk.Generasi.Emas](http://edukasi.kompas.com/read/2013/10/18/1053115/Pendidikan.Berkuali%20tas.untuk.Generasi.Emas)
- Budiman, I. S. (2007, Maret). ANALISIS HUBUNGAN PROFITABILITAS DENGAN HARGA SAHAM SEKTOR USAHA MAKANAN DAN MINUMAN DI BURSA EFEK JAKARTA. *Journal The WINNERS*, 8(1), 1-23.
- Destefanis, G., Counsell, S., Concas, G., & Tonelli, R. (2014). *Software Metrics in Agile Software: An Empirical Study* (G. Cantone and M. Marchesi ed.). Switzerland: Springer International Publishing .
- Granić, A., & Ćukušić, M. (2011). Usability Testing and Expert Inspections Complemented by Educational Evaluation: A Case Study of an e-Learning Platform. *International Forum of Educational Technology & Society*, 2(14), 107–123.

- Harianti, D. (2013, Oktober 16). *Efektivitas Pendidikan Karakter Butuh Kerja Sama Guru dan Orang Tua*. Diambil pada November 1, 2016, dari Kompas: <http://edukasi.kompas.com/read/2013/10/16/1358103/Efektivitas.Pendidik%20an.Karakter.Butuh.Kerja.Sama.Guru.dan.Orang.Tua>
- Hermansyah, D. (2015, Desember 1). *Siswa Sering Bolos Dikeluarkan Sekolah, Orang Tua Mengamuk*. (MNC Media) Diambil pada Oktober 16, 2016, dari daerah.sindonews.com: <http://daerah.sindonews.com/read/1065902/21/siswa-sering-bolos-dikeluarkan-sekolah-orangtua-mengamuk-1448959994>
- James, M. (2012). *Scrum Reference Card*. Diambil pada Oktober 30, 2016, dari CollabNet, Inc.: http://www.collab.net/sites/default/files/uploads/CollabNet_scrumreferencocard.pdf
- Johnson, J., & Henderson, A. (2012). *Conceptual Models: Core to Good Design*. (J. M. Carroll, Ed.) Morgan & Claypool.
- Kumar, M., Kumar Singh, S., & Dwivedi, D. R. (2015, Oktober). A Comparative Study of Black Box Testing and White Box Testing Techniques. *International Journal of Advance Research in Computer Science and Management Studies*, 3(10).
- Lee, S. (2012, Maret 1). Unified Modeling Language (UML) for Database Systems and Computer Applications. *International Journal of Database Theory and Application*, 5, 157-163.
- Lumauag, G. R. (2016, November 1). SENT SMS : School Event Notification Through SMS. *Asia Pacific Journal of Multidisciplinary Research*, 4(4), 61-68.
- Mahalakshmi, M., & Sundararajan, M. (2013, Juni). Traditional SDLC VS Scrum Methodology - A Comparative Study. *International Journal of Engineering and Advanced Engineering*, 3(6).

- Osterwalder, A., & Pigneur, Y. (2010). *Business Model Generation: A Handbook for Visionaries, Game Changers, and Challengers*. Canada, United States of America: John Wiley & Sons, Inc.
- Pandit, P., & Tahiliani, S. (2015, Juni 1). AgileUAT: A Framework for User Acceptance Testing based on User Stories and Acceptance Criteria. *International Journal of Computer Applications*, 120, 16-21.
- Pressman, S. R. (2015). *Software Engineering: A Practitioner's Approach* (8th Edition ed.). New York, United States of America: McGraw-Hill Companies, Inc.
- Rijalihadi. (2011, September 2). *Fenomena Kenakalan Remaja di Indonesia*. Diambil pada Oktober 16, 2016, dari ntb.bkkbn.go.id: <http://ntb.bkkbn.go.id/lists/artikel/dispform.aspx?id=673&contenttypeid=0x0/>
- Schwaver, K., & Sutherland, J. (2016, Juli). *Scrum Guides*. Diambil pada Oktober 30, 2016, dari ScrumGuides.org: <http://www.scrumguides.org/docs/scrumguide/v2016/2016-Scrum-Guide-US.pdf#zoom=100>
- SendGrid. (2014, Oktober 30). *FAQ*. (SendGrid Labs) Diambil pada Mei 21, 2016, dari loader.io: <http://support.loader.io/article/83-what-does-1-000-clients-per-second-mean>
- Vikas Pathak, S. (2016, April 1). Acceptance Testing Technique: A Survey along with Its Operating Frameworks. *Acceptance Testing Technique: A Survey along with Its Operating Frameworks*, 4(4), 772-775.
- Williams, L. (2011). *A (Partial) Introduction to Software Engineering Practices and Methods* (7th Edition ed.).