

ABSTRACT

Learning disorders in children of course many kinds. One of them is learning disorder dyslexia. Dyslexia is a person's difficulty in performing activities related to letters, especially reading and writing (Olivia Bobby, Valentina Vica, 2016: 61). Starting the number of children diagnosed with dyslexia, but still not get the right action and handling in providing teaching to children dyslexia. This is the background of this research. Actually, there are many media for children to learn to read, but still lack of learning media that is really special for dyslexic children, so it is still less effective if only using the media to learn to read ordinary. Therefore, this research seeks to create a learning medium devoted to dyslexic children, which is effective and appealing to dyslexic children especially the primary school level. The learning media through (card games) is chosen as the solution offered to solve this problem. By combining learning process of letter and word recognition with game media, it is expected to be an effective new method for learning process.

Keywords: *Dyslexia, Font, Word, Learning Media, Card Game*