

DAFTAR PUSTAKA

- Alshamrani, A., & Bahattab, A. (2015). A Comparison Between Three SDLC Models Waterfall Model, Spiral Model, and Incremental/Iterative Model. *International Journal of Computer Science Issues*, 106-111.
- Alshamrani, A., & Bahattab, A. (2015). A Comparison Between Three SDLC Models Waterfall Model, Spiral Model, and Incremental/Iterative Model. *International Journal of Computer Science Issue*, 106-111.
- Apostolov, A. P. (2010). *UML and XML Use in IEC 61850*. IEEE.
- Arief, M. R. (2011). *Pemrograman Web Dinamis Menggunakan PHP & MySQL*. Yogyakarta: C.V ANDI OFFSET.
- Bevan, N. (2001). International Standards for HCI and Usability. *International Journal of Human-Computer Studies*.
- Boucher, Q., Perouin, G., & Davril, J. M. (2017). Engineering Configuration Graphical User Interfaces from Variability Models. In J. S. Sottet, J. Vanderdonckt, & A. G. Key, *Human Centered Software Product Lines* (pp. 1-47). Springer, Cham.
- British Columbia Institute of Technology. (2019, Januari 16). *CodeIgniter User Guide*. Retrieved Agustus 26, 2019, from CodeIgniter Website: https://www.codeigniter.com/user_guide/
- Budayasa, I. G., & Minartiningtyas, B. A. (2016). Rancang Bangun Sistem Informasi Pengajuan Tugas Akhir Pada Stmik Stikom Indonesia Dengan Vector Space Model Information Ret. *E-Journal STMIK STIKOM Indonesia*.
- Castillo, R. P., Gusman, I. G., & Piatinni, M. (2011). Knowledge Discovery Metamodel-ISO/IEC 19506: A standard to modernize legacy system. *Computer Standards & Interfaces* 33, 519-532.
- Cernuzzi, L., Cossentino, M., & Zambonelli, F. (2005). Process models for agent-based development. *Engineering Application of Artificial Intelligence* 18, 200-222.
- Damarani, A. I. (2015). *Pembangunan Portal Web Crowdsourcing Event Perguruan Tinggi Menggunakan Metode Iterative Incremental (Modul Peserta Event)*. Bandung: Telkom University.

- Fowler, M. (2004). *UML DISTILLED, A Brief Guide to the Standard Object Modeling Language* (3th ed.). (P. ANDI, Penerj.) London: Pearson Education.
- Hidayat, R. (2010). *Cara Praktis Membangun Website Gratis*. Jakarta: PT. Elex Media Komputindo.
- ISO/IEC 19501. (2005). *Unified Modeling Language Specification*. ISO.
- Khan, P. M., & Beg, M. M. (2013). Extended Decision Support Matrix for Selection of SDLC-Models on Traditional and Agile Software Development Projects. *Third International Conference on Advanced Computing & Communication Technologies* (pp. 8-15). Coimbatore: IEEE.
- Komputer, W. (2010). *Panduan Praktis Menguasai Pemograman Web dengan Javascript*. Yogyakarta: Andi.
- Kurniadi, E. (2016). Sistem Informasi Skripsi Dan Tugas Akhir Pada Fakultas Ilmu Komputer Universitas Kuningan. *Cloud Information: Information System Journal*.
- Ladjamudin, A.-B. b. (2005). *Analisis dan Desain Sistem Informasi*. Yogyakarta: Graha Ilmu.
- Larman, C. (2002). *Applying UML and Patterns : An Introduction to Object Oriented Analysis and Design and Iterative Development* (2nd ed.). United States: Prentice Hall PTR.
- Meilani, M. (2015). *Pembangunan Portal Web Crowdsourcing Event Perguruan Tinggi Menggunakan Metode Iterative Incremental (Modul Penyelenggara Event)*. Bandung: Telkom University.
- Nielsen, J. (2012, Januari 4). *Usability 101: Introduction to Usability*. Dipetik November 11, 2016, dari Nielsen Norman Group: <https://www.nngroup.com/articles/usability-101-introduction-to-usability/>
- Oktavian, D. P. (2010). *Menjadi Programmer Jempolan Menggunakan PHP*. Yogyakarta: MediaKom.
- Prakoso, Y. (2014). *Membangun Portal Web Crowdsourcing Event dengan Menggunakan Metode Iterative & Incremental dan Metode Pencarian Vector Space Model*. Bandung: Telkom University.

- Priyono, & Marnis. (2008). *Manajemen Sumber Daya Manusia*. Sidoarjo: Zifatama Publisher.
- Raharjo, B. (2018). *Belajar Otodidak Framework CodeIgniter*. Bandung: Informatika.
- Ramadhani. (2006). *Rekayasa Perangkat Lunak*. Yogyakarta: Penerbit Graha Ilmu.
- Rosasco, L., & Villa, S. (2015). Learning with Iterative Incremental Regularization. *NIPS 2015*. Canada: Neural Information Processing System.
- Sastramihardja, H., Hapsari, I. N., & Neri, I. A. (2008). Pengukuran Usability Dengan Sarana Task Model dalam User Center Software Development. *Penelitian dan Pengembangan TELEKOMUNIKASI*, 139-144.
- Supono, V. P. (2016). *Pemrograman Web dengan menggunakan PHP dan Framework Codeigniter*. Yogyakarta: Deepublish.
- The PHP Group. (2019). *PHP: FAQ - Manual*. Retrieved Agustus 26, 2019, from PHP Website: <https://www.php.net/FAQ.php>
- Tuturoong, M. F., Sengkey, R., & Najoran, X. (2016). Rancang Bangun Sistem Informasi Proses Tugas Akhir. *E-journal Teknik Informatika*.
- Valade, J. (2007). *PHP and MySQL For Dummies*. Indianapolis: Wiley Publishing.
- Wardana. (2010). *Menjadi Master PHP dengan Framework Codeigniter*. Jakarta: PT. Elex Media Komputindo.
- Yummastian, Nasution, N., & Hasan, A. (2014). Aplikasi Pengajuan Skripsi Online (E-Thesys) Pada Fakultas Ilmu Komputer Universitas Lancang Kuning. *Seminar Nasional Riset Inovatif II*.