

DAFTAR PUSTAKA

- [1] M. Negrotti, *The reality of the artificial: Virtual Reality*. Springer, June 2012, vol. 4.
- [2] A. Pandya, “Augmented reality,” *INTERNATIONAL JOURNAL OF RESEARCH IN ADVANCE ENGINEERING*, vol. 1, p. 10, 01 2015.
- [3] C. Lim, J. Choi, J.-I. Park, and H. Park, “Interactive augmented reality system using projector-camera system and smart phone,” in *2015 International Symposium on Consumer Electronics (ISCE)*. IEEE, 2015, pp. 1–2.
- [4] M. Madni and R. Rathod, “Color segmentation for sixth sense device,” *Bonfring International Journal of Research in Communication Engineering*, vol. 6, pp. 85–88, 11 2016.
- [5] J. Gupta, A. Bankar, M. Warankar, and A. Shelke, “Augmented reality by using hand gesture,” *INTERNATIONAL JOURNAL OF ENGINEERING RESEARCH & TECHNOLOGY (IJERT)*, vol. 03, April 2014.
- [6] J. Choi, B.-K. Seo, and J.-I. Park, “Robust hand detection for augmented reality interface,” in *Proceedings of the 8th International Conference on Virtual Reality Continuum and its Applications in Industry*. ACM, 2009, pp. 319–321.
- [7] J. Lambrecht, H. Walzel, and J. Krüger, “Robust finger gesture recognition on handheld devices for spatial programming of industrial robots,” in *2013 IEEE RO-MAN*. IEEE, 2013, pp. 99–106.
- [8] S. S. Rao, “Sixth sense technology,” in *2010 International Conference on Communication and Computational Intelligence (INCOCCI)*. IEEE, 2010, pp. 336–339.
- [9] Y. LeCun, Y. Bengio, and G. Hinton, “Deep learning,” *Nature*, vol. 521, pp. 436–44, 05 2015.
- [10] J. Dai, Y. Li, K. He, and J. Sun, “R-fcn: Object detection via region-based fully convolutional networks,” in *Advances in neural information processing systems*, 2016, pp. 379–387.

- [11] M. Juhás, B. Juhásová, and I. Halenar, “Augmented reality in education 4.0,” 09 2018, pp. 231–236.
- [12] A. Katiyar, K. Kalra, and C. Garg, “Marker based augmented reality,” *Advances in Computer Science and Information Technology (ACSIT)*, vol. 2, no. 5, pp. 441–445, 2015.
- [13] D. M. Krum, E. A. Suma, and M. Bolas, “Augmented reality using personal projection and retroreflection,” *Personal and Ubiquitous Computing*, vol. 16, no. 1, pp. 17–26, 2012.
- [14] G. Hu, Y. Yang, D. Yi, J. Kittler, W. Christmas, S. Z. Li, and T. Hospedales, “When face recognition meets with deep learning: an evaluation of convolutional neural networks for face recognition,” in *Proceedings of the IEEE international conference on computer vision workshops*, 2015, pp. 142–150.
- [15] Dongminlee, “Cs231n - lecture 5: Convolutional neural networks,” *Research Beginner*, Jan 2019.
- [16] S. Khan, H. Rahmani, S. A. A. Shah, and M. Bennamoun, “A guide to convolutional neural networks for computer vision,” *Synthesis Lectures on Computer Vision*, vol. 8, no. 1, pp. 1–207, 2018.
- [17] K. He, X. Zhang, S. Ren, and J. Sun, “Deep residual learning for image recognition,” *CoRR*, vol. abs/1512.03385, 2015.
- [18] J. Long, E. Shelhamer, and T. Darrell, “Fully convolutional networks for semantic segmentation,” in *Proceedings of the IEEE conference on computer vision and pattern recognition*, 2015, pp. 3431–3440.
- [19] S. Ren, K. He, R. Girshick, and J. Sun, “Faster r-cnn: Towards real-time object detection with region proposal networks,” in *Advances in neural information processing systems*, 2015, pp. 91–99.
- [20] L. Leal-Taixé, “Multiple object tracking with context awareness,” 11 2014.
- [21] K. P. Murphy, *Machine learning: a probabilistic perspective*. MIT press, 2012.
- [22] H. Zulkifli, “Understanding learning rates and how it improves performance in deep learning,” *Medium*, Jan 2018.