

DAFTAR PUSTAKA

- [1] S. S. A. Rautaray, "Vision based hand gesture recognition for human computer interaction: a survey," *As computers become more pervasive in society, facilitating natural human-computer interaction (HCI) will have a positive impact on their use. Hence, there has been growing interest in the development of new approaches and technologies for bridging the hu*, vol. 43, no. 1, p. 54, 2015.
- [2] G. C. A. T. a. T. M. M. A. A. Alani, "Hand gesture recognition using an adapted convolutional neural network with data augmentation," *2018 4th International Conference on Information Management (ICIM)*, vol. 12, no. 5, p. 5, 2018.
- [3] A. A. R. S. A. Abed, "Python-based Raspberry Pi for hand gesture recognition," *International Journal of Computer Applications*, vol. 975, p. 8887, 2017.
- [4] M. A.-N. A. C. J. Oudah, "Hand gesture recognition based on computer vision: a review of techniques," *journal of Imaging*, vol. 6, no. 8, p. 73, 2020.
- [5] G. & K. A. Bradski, "Learning OpenCV: Computer vision with the OpenCV library.," Reilly Media, Inc., 2008.
- [6] C. & T. J. & N. H. & M. C. & U. E. & H. M. & Z. F. & C. C.-L. & Y. M. & L. J. & C. W.-T. & H. W. & G. M. & G. M. Lugaresi, "MediaPipe: A Framework for Building Perception Pipelines," 2019.