

TABLE OF CONTENTS

APPROVAL	i
SELF DECLARATION AGAINST PLAGIARISM	ii
ABSTRACT	iii
PREFACE	iv
ACKNOWLEDGEMENTS	v
LIST OF CONTENTS	v
List of Figures	viii
List of Tables	ix
Symbols	xi
1 INTRODUCTION	1
1.1 Background	1
1.2 Problems Definition	2
1.3 Related Research	3
1.4 Research Objective	4
1.5 Scope of Work	4
1.6 Research Methodology	5
2 REVIEW OF LITERATURE AND STUDIES	7
2.1 Device to Device (D2D) Communication System	7
2.2 Geometric Programming	9
2.3 Deep Neural Network (DNN)	10
2.3.1 DNN Structure	10
2.3.2 Training in DNN	12
2.4 Performance Parameter	12
2.4.1 Data-rate of CUE	12
2.4.2 Data-rate of D2D pairs	12
2.4.3 Sum-rate	13
2.4.4 Power Consumption	13
2.4.5 Energy Efficiency	13
2.4.6 Computational Time	14

2.4.7	Time Complexity	14
2.4.8	Mean Square Error (MSE)	15
3	SYSTEM MODELLING	16
3.1	Simulation Flow	16
3.2	Model System Design	17
3.3	Problem Formulation	20
3.4	Convex Approximation-Based Algorithm	21
3.5	Simulation Parameter	24
3.6	Simulation Scheme	24
3.6.1	Dataset Generation	25
3.6.2	Training Model	25
3.6.3	Testing Model	27
4	RESULT AND ANALYSIS	28
4.1	First Scenario	28
4.1.1	Sum-rate Performance	28
4.1.2	Power Consumption Performance	29
4.1.3	Energy Efficiency Performance	30
4.1.4	Computational Time	31
4.1.5	Average Performance Comparison	32
4.2	Second Scenario	32
4.2.1	Data-rate of CUEs Performance	32
4.2.2	Data-rate of D2D Pairs Performance	33
4.2.3	Sum-rate Performance	34
4.2.4	Power Consumption Performance	35
4.2.5	Energy Efficiency Performance	36
4.2.6	Computational Time	37
4.2.7	Average Performance Comparison	38
4.3	Time Complexity	38
4.3.1	Time Complexity of Convex Approximation-Based Algorithm	38
4.3.2	Time Complexity of DNN	41
4.4	Mean Square Error (MSE)	44
5	CONCLUSION AND FUTURE RESEARCH	45
5.1	Conclusion	45
5.2	Future Research	46
	Bibliography	47