

## LIST OF FIGURES

2.1	Steganography Clasiffication . . . . .	6
2.2	Video Steganography Process in General . . . . .	7
2.3	First Level of the 2D-DWT [1] . . . . .	8
2.4	One and two level of 2D-DWT . . . . .	8
2.5	2D-DWT in Video Steganography . . . . .	9
2.6	Format Header UDP [2] . . . . .	11
2.7	Proses H.264 Encoder dan Decoder [3] . . . . .	12
2.8	Video Coding: Source frames, encoded bitsream, decodec frames [3]	13
2.9	Proses H.265 Encoder dan Decoder . . . . .	13
3.1	Research Flowchart . . . . .	17
4.1	Comparison between the H.264 and H.265 codecs when the secret data in the frame is odd. . . . .	21
4.2	Comparison between the H.264 and H.265 codecs when the secret data in the frame is multiplies of 3 . . . . .	21
4.3	Odd frame extraction result from H.264 video,at the time of packet drop percentage 0, 3, 5, 10, 15 (From left to right). . . . .	22
4.4	Odd frame extraction result from H.265 video, at the time of packet drop percentage 0, 3, 5, 10, 15 (From left to right). . . . .	23
4.5	Multiples of 3 frames extraction results from H.265 video,at the time of packet drop percentage 0, 3, 5, 10, 15 (From left to right). . . . .	23
4.6	Multiples of 3 frames extraction result from H.265 video,at the time of packet drop percentage 0, 3, 5, 10, 15 (From left to right). . . . .	24
4.7	From left to right are the original messages, the extraction results of inserting messages in odd frames, and the results of extracting messages inserting in multiples of 3 frames . . . . .	24
4.8	Repetition code with N=odd(1,3,5,7...853) and N=multiples of 3(3,6,9,12...853) . . . . .	25
4.9	MOS in Odd frame (N:1,3,5,7..853) . . . . .	26
4.10	MOS in Mod=3 frame (N:3,6,9,12..853) . . . . .	26