

DAFTAR PUSTAKA

- [1] GoodStats, "Jumlah perangkat seluler di Indonesia" [Online]. Available:
<https://goodstats.id/article/mengulik-perkembangan-penggunaan-smartphone-di-indonesia-sT2LA#:~:text=Sementara%2C%20awal%20tahun%202022%20ini,yang%20sama%20di%20tahun%20sebelumnya.>
- [2] Universitas Islam Indonesia, "Definisi *game*" [Online]. Available:
<https://dspace.uui.ac.id/bitstream/handle/123456789/3752/05.2%20bab%202.pdf?sequence=8&isAllowed=y>
- [3] Aditya Anugerah Wiramentaya, "Penggunaan Aplikasi Next Door Land sebagai Media Promosi Kebudayaan Indonesia dan Australia" [Online]. Available:
<https://repository.unpar.ac.id/bitstream/handle/123456789/8367/Cover%20-%20Bab1%20-%203312006sc-p.pdf?sequence=1&isAllowed=y>
- [4] Kamus Besar Bahasa Indonesia (KBBI), " Arti kata horor" [Online]. Available:<https://kbbi.web.id/horor>
- [5] Moch.Fikri"Legenda" [Online]. Available:
<https://balaibahasajateng.kemdikbud.go.id/2013/02/legenda/#:~:text=Dalam%20Kamus%20Besar%20Bahasa%20Indonesia,ada%20hubungannya%20dengan%20peristiwa%20sejarah.>
- [6] UIN Malang"Mitos" [Online]. Available:
http://etheses.uin-malang.ac.id/1948/6/08210048_Bab_2.pdf
- [7] KBBI, "Dukun" [Online]. Available:
<https://kbbi.web.id/dukun>
- [8] Suara.com, "Game horror yang ada di Indonesia "[Online]. Available:
<https://www.suara.com/tekno/2020/06/19/104500/game-horor-indonesia-ter sukses-berhasil-raup-rp-56-miliar>
- [9] eraspac, "Jenis-Jenis Rating Game yang Wajib Diketahui Sebelum Bermain" [Online]. Available:
<https://eraspace.com/artikel/post/ini-dia-5-jenis-rating-game-yang-wajib-diketahui-sebelum-memainkannya>

- [10] Agustinus Nilwan (2008). Pemrograman Animasi dan Game profesional. Elex Media komputindo. Jakarta.[Online].Available:
<https://www.kumpulanpengertian.com/2015/04/pengertian-game-menurut-para-ahli.html>
- [11] Universitas Krisnadwipayana,"Kuntilanak"[Online].Available:
http://p2k.unkris.ac.id/id3/3065-2962/Kuntilanak_198347_p2k-unkris.html
- [12] Kompas.com,"Pocong"[Online]. Available:
<https://buku.kompas.com/read/1605/asal-usul-hantu-pocong-benarkah-berasal-dari-mayat-yang-meminta-pertolongan>
- [13] Gamelab Indonesia" Berkenalan dengan Fitur-Fitur Unity 3D"[Online]. Available:
<https://www.gamelab.id/news/211-berkenalan-dengan-fitur-fitur-unity-3d>
- [14] Kresno Murti Mulyono, & Hanif Al Fatta. 2012. Pembuatan game labirin dengan menggunakan Blender 3D. Jurnal Dasi, Vol.13 No. 2.
- [15] Dokumentasi Microsoft "Visual Studio "[online]. Available:
<https://learn.microsoft.com/id-id/visualstudio/get-started/visual-studio-ide?view=vs-2022>
- [16] Jonathan, K. (1998). Beginning C#. In New York. Edward (Ed), C# Programming Language (330 - 354). MA : Balckwell.
- [17] Unity Documentation"Unity Remote"[online]. Available:
<https://docs.unity3d.com/Manual/UnityRemote5.html>
- [18] Dewaweb "Figma"[Online]. Available:
<https://www.dewaweb.com/blog/apa-itu-figma/>
- [19] Infinite Design [online]. Available:
<https://infinite-design-free.id.uptodown.com/android>