

Abstract

There is a growing trend among Indonesians to seek employment abroad, particularly in Japan. However, some of them stumble upon same struggle which is learning Japanese Language as a basic along with improving communication itself, especially those who need to master the language within short periods to achieve passable JLPT score certificate for applying work in Japan. This research underscores the importance of acquiring Japanese language skills, including vocabulary and familiarity with the writing systems of *hiragana* and *katakana*. The purpose of this study is to support beginner learners by creating a learning experience that is both easier and more enjoyable, with a focus on developing cognitive abilities. This research employs a qualitative method, using interviews, observations, questionnaires, and literature review for data collection. The methods of interview are structure, semi-structure and non-structure. Findings reveal a strong demand for Indonesian workers who can speak Japanese well from Japan Government. One of the solutions to make learning Japanese more enjoyable is the use of educational board games, which can support and enhance Japanese language skills for beginners while also strengthening the sense of community in collaborative learning.

Keywords : Board Game, Japanese Language, Education