

DAFTAR TABEL

Tabel 2.1	Penelitian Terdahulu.....	32
Tabel 2.2.8	Warna.....	42
Tabel 2.3.2	Produk Eksisting.....	48
Tabel 3.1.	<i>Flowchart</i> Penelitian.....	51
Tabel 3.4.	Proses Pengumpulan Data.....	56
Tabel 3.6.	Proses Perancangan.....	58
Tabel 4.2	<i>Mindmap</i>	60
Tabel 4.2.2.	<i>Product Positioning</i>	62
Tabel 4.2.4	<i>Flowchart Gameplay</i>	64
Tabel 4.2.7	Perbandingan Produk Eksisting.....	66
Tabel 4.11.3	Instrumen Validasi.....	83