

DAFTAR ISI

HALAMAN JUDUL

LEMBAR PENGESAHAN

LEMBAR PERNYATAAN ORISINALITAS

LEMBAR PERSEMBAHAN	i
ABSTRAK	ii
ABSTRACT	iii
KATA PENGANTAR	iv
UCAPAN TERIMA KASIH	v
DAFTAR ISI	vii
DAFTAR GAMBAR	xiv
DAFTAR TABEL	xvii
DAFTAR SINGKATAN	xix
DAFTAR ISTILAH	xxi
DAFTAR LAMPIRAN	xxii

BAB I PENDAHULUAN

1.1 Latar Belakang	1
1.2 Tujuan	2
1.3 Rumusan Masalah	2
1.4 Batasan Masalah	2

1.5	Metode Penelitian	3
1.6	Sistematika Penulisan	4
BAB II DASAR TEORI		
2.1	Definisi HSUPA	5
2.1.1	Hybrid ARQ (HARQ)	6
2.1.2	Fast Node B Scheduling	7
2.1.3	Soft Handover	8
2.1.4	Shorter TTI	9
2.2	Struktur Layer	9
2.2.1	Physical Layer	10
2.2.1.1	E-DCH <i>dedicated physical data channel</i> (E-DPDCH)	10
2.2.1.2	E-DCH <i>dedicated physical control channel</i> (E-DPCCH)	11
2.2.1.3	E-DCH HARQ <i>indicator channel</i> (E-HICH)	12
2.2.1.4	E-DCH <i>absolute grant channel</i> (E-AGCH)	12
2.2.1.5	E-DCH <i>relative grant channel</i> (E-RGCH)	13.
2.2.2	Media Acces Control (MAC) Layer	13
2.3	Quality of Service (QoS) HSUPA	15
2.4	Penjadwalan Trafik	17
2.4.1	First in First Out (FIFO)	18
2.4.2	Weighted Fair Queuing (WFQ)	19
2.4.3	Modified Deficit Round Robin (MDRR)	20
BAB III DESAIN MODEL DAN KONFIGURASI SISTEM		23

3.1	Tahap desain konfigurasi dan simulasi jaringan	24
3.2	Tahap penentuan parameter – parameter pemodelan jaringan	24
3.2.1	Menentukan parameter aplikasi	24
3.2.2	Menentukan parameter user profile	26
3.2.3	Menentukan parameter HSUPA	27
3.3	Tahap penentuan skenario simulasi	28
3.4	Tahap penentuan parameter-parameter yang dianalisis	28
3.4.1	Delay	28
3.4.2	Jitter	29
3.4.3	Throughput	29
3.4.4	Paket Loss	29
BAB IV	Analisa Hasil Simulasi	31
4.1	Analisa Skenario Pertama	31
4.1.1	15 user	31
	1 HTTP	31
	a) Throughput	
	b) Packet Loss	
	c) Download Response Time	
	2 FTP	34
	a) Throughput	
	b) Packet Loss	
	c) Download Response Time	
	d) Upload Response Time	
	3 VoIP	36

	a)	Throughput	
	b)	Packet Loss	
	c)	Jitter	
	d)	Delay	
4.1.2	15 user		40
	1	HTTP	40
	a)	Throughput	
	b)	Packet Loss	
	c)	Download Response Time	
	2	FTP	42
	a)	Throughput	
	b)	Packet Loss	
	c)	Download Response Time	
	d)	Upload Response Time	
	3	VoIP	44
	a)	Throughput	
	b)	Packet Loss	
	c)	Jitter	
	d)	Delay	
	4	Video	47

- a) Throughput
- b) Packet Loss
- c) Jitter
- d) Delay

4.2 Analisa Skenario Kedua

4.2.1	20 user		50
1	HTTP		50
	a) Throughput		
	b) Packet Loss		
	c) Download Response Time		
2	FTP		52
	a) Throughput		
	b) Packet Loss		
	c) Download Response Time		
	d) Upload Response Time		
3	VoIP		55
	a) Throughput		
	b) Packet Loss		
	c) Jitter		
	d) Delay		

4	Video	58
	a) Throughput	
	b) Packet Loss	
	c) Jitter	
	d) Delay	
4.2.2	20 user	61
1	HTTP	62
	a) Throughput	
	b) Packet Loss	
	c) Download Response Time	
2	FTP	63
	a) Throughput	
	b) Packet Loss	
	c) Download Response Time	
	d) Upload Response Time	
3	VoIP	65
	a) Throughput	
	b) Packet Loss	
	c) Jitter	
	d) Delay	

4	Video	68
	a) Throughput	
	b) Packet Loss	
	c) Jitter	
	d) Delay	
BAB V PENUTUP		78
5.1 Kesimpulan		78
5.2 Saran-saran		79
DAFTAR PUSTAKA		xxiii
LAMPIRAN A		